

BATTLETECH™

BATTLEMECH RECORD SHEET

MECH DATA

Type: Hatamoto-Chi HTM-28T (Shin)
Movement Points: **Tonnage:** 80
Walking: 3 [4] **Tech Base:** Inner Sphere
Running: 5 [6] **Rules Level:** Standard
Jumping: 3 **Role:** Brawler
Engine Type: 240 Fusion

Weapons & Equipment Inventory (hexes)									
Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng	
1	Gauss Rifle	LA	1	15 [DB,X]	2	7	15	22	
1	Sword	RA	—	9	—	—	—	—	
6	Medium Pulse Laser	LT	4	6 [P]	—	2	4	6	
1	C3 Computer (Slave)	CT	—	[E]	—	—	—	—	

Ammo: (Gauss) 24

BV: 2,213



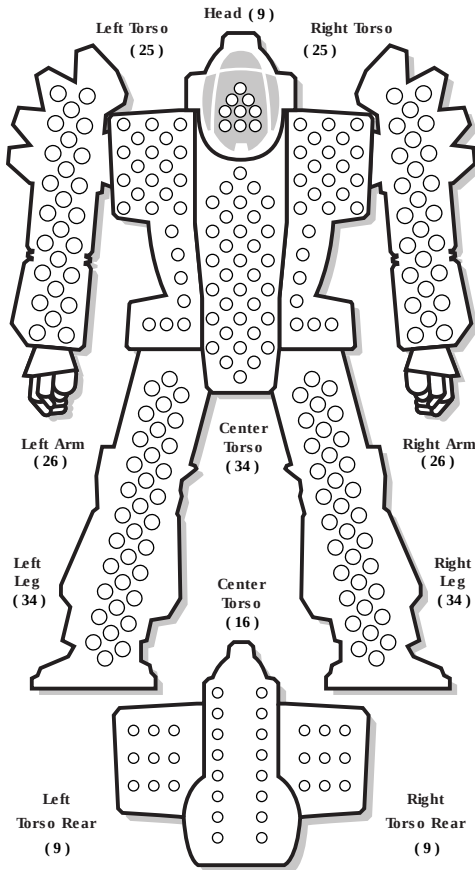
WARRIOR DATA

Name: _____
Gunnery Skill: _____ Piloting Skill: _____
Hits Taken
Consciousness #

1	2	3	4	5	6
3	5	7	10	11	Dead

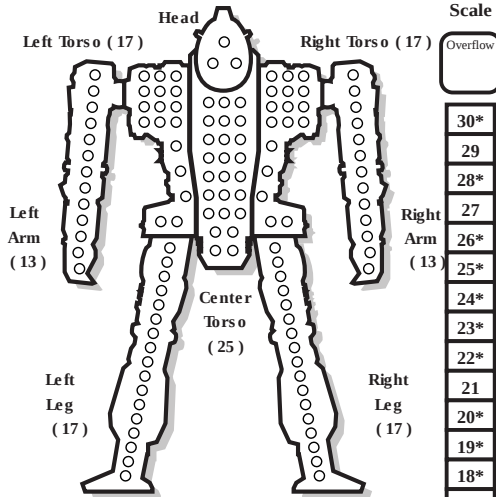
ARMOR DIAGRAM

Standard Armor



INTERNAL STRUCTURE DIAGRAM

Standard Structure



Heat Scale

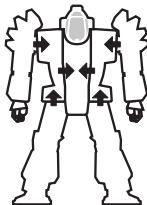
Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
6
5*
4
3
2
1
0

CRITICAL TABLE

Left Arm		Head		Right Arm	
1-3	1. Shoulder	1-3	1. Life Support	1-3	1. Shoulder
	2. Upper Arm Actuator		2. Sensors		2. Upper Arm Actuator
	3. Lower Arm Actuator		3. Cockpit		3. Lower Arm Actuator
	4. Gauss Rifle		4. Roll Again		4. Hand Actuator
	5. Gauss Rifle		5. Sensors		5. Sword
	6. Gauss Rifle		6. Life Support		6. Sword
Center Torso		Left Torso (CASE)		Right Torso (CASE)	
4-6	1. Gauss Rifle	4-6	1. Jump Jet	1-3	1. Double Heat Sink
	2. Gauss Rifle		2. Medium Pulse Laser		2. Double Heat Sink
	3. Gauss Rifle		3. Medium Pulse Laser		3. Double Heat Sink
	4. Gauss Rifle		4. Medium Pulse Laser		4. Jump Jet
	5. Roll Again		5. Medium Pulse Laser		5. CASE
	6. Roll Again		6. Medium Pulse Laser		6. Triple Strength Myomer
Left Leg		Right Leg		Engine Hits	
1-3	1. Hip	1-3	1. Hip	Gyro Hits	
	2. Upper Leg Actuator		2. Upper Leg Actuator	Sensor Hits	
	3. Lower Leg Actuator		3. Lower Leg Actuator	Life Support	
	4. Foot Actuator		4. Foot Actuator		
	5. Roll Again		5. Roll Again		
	6. Roll Again		6. Roll Again		
Left Torso (CASE)		Right Torso (CASE)		Heat Data	
1-3	1. Medium Pulse Laser	1-3	1. Triple Strength Myomer	Heat Level*	
	2. Ammo (Gauss) 8		2. Triple Strength Myomer	Effects	
	3. Ammo (Gauss) 8		3. Triple Strength Myomer	Double Heat Sinks:	
	4. Ammo (Gauss) 8		4. Triple Strength Myomer	10 (20)	
	5. CASE		5. Triple Strength Myomer		
	6. Roll Again		6. Roll Again		
Left Leg		Right Leg		Heat Data	
4-6	1. Hip	4-6	1. Hip	Heat Level*	
	2. Upper Leg Actuator		2. Upper Leg Actuator	Effects	
	3. Lower Leg Actuator		3. Lower Leg Actuator	Double Heat Sinks:	
	4. Foot Actuator		4. Foot Actuator	10 (20)	
	5. Roll Again		5. Roll Again		
	6. Roll Again		6. Roll Again		

Engine Hits
Gyro Hits
Sensor Hits
Life Support



Damage Transfer Diagram